



# THE TOAD RITE

Pacts, Rites and Gnosis of the Toad Witch  
within Hecate's Primal Witchcraft



Mark Alan Smith  
Primal Craft

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**by Mark Alan Smith**

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# MARK ALAN SMITH



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## THE SACRED RITE OF THE WATERS OF THE MOON

Linked to the horse whisperers and bone charmers of the ancient craft the Toad Rite, or Waters of the Moon is probably one of the oldest rituals within the entire practice of this arte. Successful performance of the Waters of the Moon has always been linked to gaining the powers of the Witchcraft. There is however, more to the rite and its successful completion than simply petitioning the Witch Gods for access to its power and gnosis.

### Symbol of Transition

The toad as a creature that is able to survive both on land and in water is the living example of transformation. An omen carrier of the Dark Goddess, its role in the Witchcraft is loaded with symbolism; much of which hints at transmutation associated with the crossing of dark waters.

This ritual bestowed upon the children of Hecate by the Goddess of Witchcraft is one method of opening the pathway which will lead to the undertaking of the great spiritual challenge that is the crossing of the dark Abyss.

*"..and you hold fast the bone over running water until the hour of midnight, when the Devil will appear and pull you over the water, then you shall be a witch..." - ANON*

The actual bone is a charm which, once obtained and blessed by the Witchflame Goddess and the Horned God through the successful undertaking of the this rite, may be used to enrich other works of the witch's arte. This includes the empowering of the self through spiritual elevation to control in rite and ritual the energies of the craft, while all manner of spirits assist. The variations of the many forms of the toad ritual are as diverse as the many different streams and pathways of the Craft itself, but all share one common factor of paramount significance; Hecate is patron of this work!

## Toad Lore

At first glance the toad ritual appears to be an outdated barbaric act of medieval superstition. In one widespread application, the ritual entails impaling a live toad to a blackthorn bush until it is dead. The form of crucifixion here showing the toad outstretched, so symbolic of the mind of one who is stretched in all directions as they are crossing the abyss, holds more significance than an antimonial interpretation of the Christian crucifixion tale; though this does hold sway for some.

Once dead the toad must then be taken to an ant hill or mound where it is placed until the bones are picked clean by the small creatures that are so closely linked in many ways, symbolically and otherwise with the infernal host.

Upon the night of the full moon once the latter tasks had been performed the bones were cast, in ritual and prayer to the Gods of the Witchcraft into a stream of running water to observe and obtain the one bone that would resist the natural flow of the stream's current, this being the toad bone in question from which the charm is made. This bone had to be seized with the projecting arm of magickal power and kept safe on the person at all times until the three nights of the dark moon; the third being the night of the dark moon itself. These three dark nights were to be spent in a cemetery as evocations and prayers to the Dark Witch Gods of the craft were made for the power of the witch's craft. On the third night the Devil would appear and attempt to take or tempt the bone from the summoner. Depending upon who was successful of course the power of the witch would either be given or the summoner and all that they were was lost and belonged to the Devil. Those who were successful were able to make their pact with Lucifer for the Witchpower.

## **Symbols and Power of the Witch Queen Hecate**

It is the symbolism and its true meaning which makes the rite of the Waters of the Moon so effectively powerful. Make no mistake this is a true rite of the ancient arte of the Witchcraft. It is from the Dark Goddess Hecate, She who created the Horned God that this rite originates. The traditions of Hekt and Ur-Hekau giving us strong indications in the direction of transmutational magick. As the transformation Goddess it is Hecate who teaches Her children how, with symbolism and power infused into the toad rite itself, to initiate the leap through the tunnels of the night side of the Tree to the point of soul inhabitation beyond the crossing of the Dark Desert of Transmutation. This performed with success is the acquisition, in part, of the power of the rite of the magickal toad.

# THE TOAD RITUAL OF HECATE

## The Path of Sacrifice

*"They who would sacrifice my dark messenger shall sacrifice their own power, cursing the way forward upon this path." - HECATE*

This ritual is not without risk and many an adept has fallen foul of the desire for the immense power attainable through its successful completion by ignoring the first blatant rule of the arte of toad lore: Unless shown to the contrary beyond any ambiguity or doubt, the way of the sacrifice of the toad; the very envoy of the Queen of Hell Herself; is the path of the curse and a journey culminating in self destruction and the possibility of a worse fate beyond that. There is a place in witch lore for sacrifice, but the sacrifice of certain creatures requires the approval of the Witch Gods themselves through powerful omens, signs and messengers. To ignore this and follow the path of the ego, is to defy Hecate directly. Mankind have notoriously continued to follow their egos when no signs have ever been granted, and as lore and legend will show, have paid the price for attempting to take that which is not rightfully theirs. It is from this action of defiance, at least in part, that the legends of the toad rite's ability to cause insanity stem. Though there are also the effects of the crossing of the Abyss itself to be considered.

If the rite of sacrifice is granted in no uncertain terms then the toad must first be sought. The very first toad encountered in the search is, by decree of the Dark Goddess, the intended sacrifice of this rite. It must be killed with ritual ceremony and honour to both the beast and the Witch Gods. The ritual of crucifixion may then be followed as the toad is bound in cross formation to a blackthorn bush. In killing the toad, it would be unwise to attempt to draw into oneself the spirit of the omen carrier of the Witch Goddess. In the case that the being put before you is a familiar whom Hecate has decided must return to the subtle planes, you may find that attempting to absorb this foreign daemon spirit, of infernal origin, a very unpleasant experience indeed!



The binding of the toad in the shape of a cross is the physical symbol of one's sanity being stretched to the four quarters of the universe as the soul experiences the dark crossing that will be triggered by this rite.

Those who may be granted the path of sacrifice be warned. If full preparation is not adhered to and the toad is left to die slowly, still living upon the point of its crucifixion, then as it experiences a slow and needless agonising death, so will this experience be mirrored upon your soul during the death of your old self as the process and journey through the dark wastelands of the fallen souls becomes longer and more drawn out than was ever anticipated. Here the law of *As Above, So Below* is reversed in ironic and agonising transmutation. It is in the many possibilities of misinterpretation of the many signs and symbols that the curse of the toad rite may be realised.

The sacrificed toad is to be held in the blackthorn bush for three days and three nights, placed under the guard of Belial in prayer and concealed with the seal of Hecate, before the rite is resumed and the body secreted within the ants nest.

### ***The Prayer of Sacrifice***

*Blessed be unto you Sacred Creature of the Goddess;  
Hail unto you for the Sacrifice you make;  
The Queen of Hell shall receive the departed Spirit;  
Returned to Her realm of Darkness this Night;  
The Lord of the Earth will carry high your Soul;  
Upon His palms in Reverence, following Lucifer's Flame;  
The Beast is laid down, to open the Way to Full Moon Waters;  
Blessed be unto the Envoy of the Goddess;  
Rest in the Love of our Mother Hecate;  
As you She opens now upon this Night the Pathway to the Pact;  
Hail to the Queen of Witchfire and Dark Magick;  
Blessed be Hecate for this Gift of the Ancient Craft;  
Hail to you Lucifer, Master of the Bone Charm;  
The Darkest Moon opens up the Pathway of the Wise;*

*For those who succeed the journeys through the Field of Old Bones;  
Hail to the Lord of Wisdom, Protector of all Witchblood;  
The Blackest Gates upon His Earth await all those who fail in this Arte;  
All Blessings and Honour to the Witch Gods of the Trident;  
The Sacrifice of Self is now bound and laid bare;  
Upon the Altar of the river bed the prayers are heard;  
As the Waters of the Moon's Full glow illuminate the Toadman's Way.*

## **The Gifted Path**

The Ritual of the Waters of the Moon is best approached when the path of testing is opened by the Goddess Herself. In this way the toad is presented by Hecate, to those whom She wishes to undertake this sacred ritual. Its appearance will be preceded with an abundance of wyrd, omens and dreams before the envoy of the Goddess will, at the correct moment be gifted, its life recently passed or passing before you. The method of death is not important. It is chosen by the Goddess. The creature is, upon this opportune moment a gift from the Goddess of Witchcraft to be accepted immediately. In prayer of thanks it should be wrapped in white silk to be taken as soon as possible, once the outer skin is removed, to a nest of ants, the very embodiment of the infernal hive mind.

In accepting the gift of the envoy of the Goddess of all Witchcraft you have taken an oath to both the Dark Queen and the Horned God to perform the Rite of the Waters of the Moon, undertaking the path of the Toad Witch. The outer skin of the toad itself should be kept for later work.

## ***The Prayer of Acceptance/Oath of the Toad Witch***

*Queen of Hell, Queen of Witchfire;  
Keeper of the Hidden Secrets of Magick;  
As your Child I accept this, the Oath of Witchcunning;  
Blessed be the Creature whose Spirit is now passed;  
The Flesh of your Servant shall nourish the Daemon;  
The Charm within awaiting the Mystical Hand;  
When the Moon becomes Dark and the Sky turns Black;  
In Lucifer's Pact is granted Witchpower;  
I take Flight and enter the Heart of the Sun;  
Through Midnight's Crossing I follow your Path;  
Beyond Thaumiel's Moon to the Realm of your Throne.*

### **Avatars of the Nightside**

The children of Hecate who accept the death of the toad as the death of their old self initiate this process, in the actions they perform, affirming such in the prayers of the rite. The ants which strip the flesh of the toad's body away are the living symbols of rejuvenation. By consuming the dead flesh they are the physical embodiment of the nightside denizens of the Qlipoth residing in the spheres below the Abyss, who will perform this same act in spiritual reciprocation removing all the uninitiated and unnecessary parts of your own form in preparation for the crossing. An act performed by a naked soul before it enters the blackness beyond Astaroth's gate.

The toad must be sealed into the ant hill under the seal of Hecate with an invocation to Belial to protect the site until the flesh is all devoured. Minimum damage is to be done to the ants nest and the creatures are to be given the blessings of the Witch Gods each time the site is visited.

Once all the flesh has been stripped from the bones they are to be removed and the nest again blessed. The bones should be kept in white silk under the seal of Hecate until the opening of the ritual at the first coming full moon.

## The Waters of the Moon

The casting of the bones into the stream is performed with all members of the Trident fully manifested. The Lord of the Earth protects the path and the Queen of Hell and Her consort bestow the power which initiates the rite. Once all three Witch Gods are present the prayer of empowering the bones is performed. As each line is read, the invoking Earth pentagram is drawn over the bones infusing to them with the powers of the Trident of the Witchcraft.

### *The Prayer of Empowering the Bones*

*Blessed is the Bone of the Wise;  
Blessed is the Envoy of the Goddess;  
Blessed is the Power of Darkness;  
Bestowed by the Horned God Lucifer;  
Upon those who have walked the Path of Hecate;  
Standing now at the Gate of the Three Crossed Staves;  
King Belial protects this Work;  
The Lord of Lords is Lord of this Earth;  
His Power ensorcelled to the Bonesman's Charm;  
Lucifer grants the Devil's Powers to the Witchblood;  
The Names of those who succeed in this Work;  
Signed in the Book of the Arte with the Seal of Hecate;  
Blessed is this Bone by Mighty Horned Gods and the Dark Queen of Hell.*

To stand in the water of the stream at midnight under the moon's full glow as the Goddess looks on is to enter oneself in ritual Witchcraft into the Abyss and petition to undertake the test of the lone journey. The bones cast into the water are your ego, soul and your entire self cast into the Black Lake. All that is no longer needed for the journey beyond being swept away as the dark waters destroy the false ego, tearing down all that resists in the name of She who came first. The one bone that sinks or floats totally against the natural flow being the magickal self which remains. The path of the bone indicates the soul's path upon the Tree itself.

The bone will now be charged with the magick and power of Hecate and Lucifer, as the night air is filled with the screeching of omen carriers and the sound of the dark gates opening, howling as the power is released. Hissing in and amongst the trees and bushes will indicate the arrival of yet more spirit watchers, attracted to the energy encircling this rite, as the three highest powers of the Witch Craft observe the child of Hecate commence the sacred Rite of the Waters of the Moon.

This energy which comes, bringing with it night's denizens, is from the source flowing through the Abyss and into this last bone that is the symbol of the magickal core of the self. This is the inner enchanted core of the soul that remains once the mundane existence is removed. It is this core that will be enfleshed with the knowledge and higher power of the magickal artes once the rite is successfully completed. The projecting hand of power that has seized the bone in the water has affirmed the oath of the toad witch in the presence of the ruling Trident of the ancient craft. The full moon should be observed in the night sky for signs of approval from the Gods of the craft.

Now that the bone charm has been won it must be kept with you at all times, wrapped or stitched in black silk it is kept on the person or worn as a pendant. The charm will in effect become a part of your very being. It must be the focal point of the three prayers of summoning the Witch power which are performed each day. The pentagram of Earth is invoked over the bone, drawing the power in as each prayer is performed. This will prepare the way for the three nights of darkness. This is the turning of the keys in the first of the locks upon this magickal door that will, during the three nights of darkness, be fully opened allowing uninhibited entry to this particular nightside realm.

## ***Summoning the Power***

*From Moonlit Glow to Darkened night;  
I Summon the Power of the Queen of All Hell;  
Conjuring the Flames of the Dark God of Witchcraft;  
I Raise the Power of the Lord of the Earth.*

## ***Ensorcelling the Charm***

*Lucifer's gnosis ensorcelled to the Bone;  
The Flames of Hell spiral through Empyrean Fire;  
Revealing Secrets of the Wise in the Toadman's Charm;  
Hecate's Kin Empower this Witch's Sacred Arte.*

## ***The Way of the Dark Path***

*The Forces of the Trident bound unto the Charm;  
Open the Path to the Secrets of the Ancients;  
This is the Gateway to Darkness and Freedom;  
Here lies the Truth of the Ancestor's Arte;  
The Gnosis of Witchblood Burning within;  
Yields Power on the Night of the Darkest Moon;  
To those who would seek the Path of Hecate;  
Guided by the Witchfire of Lucifer's Flames.*

The increasing power of the rite will be felt in no uncertain terms as the dark moon approaches. The symbolism and wyrd of the witch's arte will become more plainly visible as the veils begin to part and the mind accelerates through hidden doorways, in preparation for the three nights of testing. This power increase can cause much tension but it must be accepted; for you cannot now turn away from its effects.

## The Three Nights Of Darkness

The three nights of darkness must be spent within the hallowed ground of a cemetery, as is custom of the arte. These are nights of testing during which the bone must be held fast in the projecting hand as the Witch Gods of the Trident are once again called to full physical manifestation. There are no cast circles here. The prayer of empowering the bone must be performed on each occasion.

On the final night the Invocation of the Pact of the Trident is performed to open fully the path of this rite. King Belial seals the mystical path during these trials and nights of learning the way of the Toad Witch. The Gods and spirits of the craft will test and initiate. On the third night they all step back as you come eye to eye with Lucifer Himself who will test and tempt to make you yield unto Him the bone. This you must not do or all power and more, is forever lost. They that resist and triumph in the name of the Queen of Hell, Hecate, may make their pact with Lucifer at the point that is carved with your own fingerips in the hallowed dirt. The mark of the three crossed staves.

### *Invocation of the Pact of the Trident*

*I am He who stands Alone in the Field of the Bones;  
Child of Hecate, Born of Witchflame;  
I call to the Goddess of the Five Pointed Star;  
I call to the Queen of Hell in the Pentagram's Name;  
I call to you Dark Lady through the Five Fold Silver Gate;  
I call to the King of Hell, Lord of all Lords;  
Open the Lines of the Hidden Primal Current;  
That I might draw their Power beneath the Hallowed Soil;  
I evoke the Witch God Belial, Protector of this Path;  
Guide to the traveller through the Dark Moon Nights;  
The Lord of Wisdom now stands at my side;  
I open the Path to the Midnight Gate;  
The Meeting of the Pact at the Three Crossed Staves;  
In the many Names of the Aboen I call to the Sun of Hecate;  
I call to the Dark Horned God of all Witches;*

*Lucifer is the Name whispered in the Shadows;  
I call you to meet me at Midnight's Crossing;  
To open the Book of the Witch's Pact;  
My name to be signed by the Hand of the Devil;  
Next to the Seal of the Queen of Hell;  
Written in Witchblood and Bound by Hecate.*

## **The Congress of the Dead**

On the first night once all three members of the ruling Trident of Witchcraft have been called, Hecate, the patron and creator of the Toad Rite will ensorcell with Her mighty power, all those spirits of the dead who have not yet incarnated beyond these buried bones. Summoned without challenge by the Queen of Hell, they are immediately bound to Her will. As Belial merges with the mighty Behemuth encircling the entire bone field head to tail in an encompassing ring of Draconian power below the Earth itself; the Goddess of Witchcraft will create a tempestuous roaring vortex from all those spirits now under Her mighty power. This is the Congress of the Dead! It is through this gigantic swirling mass of souls that you will descend in shade and light through the gates that are the opening of the three nights of darkness to undertake, not just the tests, but the lessons of the craft of the Dark Queen and Her kin. The doors of the Inner Sanctum of Witchcraft will begin to open at this point; as the giant Eye awakens and unfolds to allow the energy and gnosis to pass into your very mind. The power of this arte is vast! Huge torrents of electric energy, released from all three members of the Trident will carry this gnosis, connecting to the Indigo eye and the many points of ingress which lead to your soul.

The bone must be clasped tight and your statement of intent and request given. Though they are unable to harm you, the dead will not appreciate your instigation of this rite and their disturbance in this way; a feeling that they may convey by causing discomfort upon the surface of your physical skin as they pass all around you in the maelstrom of power created by Hecate. Journeys through ancient catacombs and congress with the souls of ancient times and distant



lands will complement the gnosis of this evening's work. Once the rite is fulfilled and all acts completed the Goddess will come to you in full possession.

Dreams of the dead pursuing you; they are those spirits that were awoken by the Dark Queen and will soon again rest; should not cause alarm as your soul conducts post ritual, sabbatic wandering back to the shadow realms into which you were inducted during this first night of darkness.

## **Necromantic Rites**

The ritual of summoning and ensorcelling the dead in this Cthonic Congress may now be performed through the use of the toad bone and prayers to the Goddess of Witchcraft. These spirits when bound to create the vortex seen during this first of the three Dark Nights are a powerful aid which may be used in the many necromantic applications from the formation of vortex and gateway points to advanced divination. When summoning this many spirits and their ancestors you must, with the power of the bone charm, bind them to the will of Hecate.

## **The Power of the Dragons of Witchcraft**

On the evening of the second of the three dark nights the Witch Gods are once again called to full physical manifestation and the statement of intent, requesting the power is given as you hold the bone in the outstretched arm of your projecting hand. The Trident may be seen as three huge dragons as the doors of the Inner Sanctum of Witchcraft open fully to release their power and welcome you further into their fold, both within their rite and at Thaumiel. The current now infused directly to both mind and spirit will build to a spasm inducing crescendo as pure raw magickal power paves the way for permanent spiritual transition. The Gods and spirits of the craft may push and tempt you for a sexual sacrifice as energy penetrates every point of ingress to your system, upon this and the inner planes. Gigantic spherical gifts

of power; the gnosis within which will answer many burning questions; may be offered forth by huge taloned hands and should be infused to the self without hesitation via the Indigo eye.

Once more the giant Eye of Hecate will open to provide ingress to and congress with the higher vibrations of the Witch Gods themselves. Holding fast the bone, these journeys must be undertaken. Within them is the teaching of many of the works of the Inner Sanctum of the craft of Hecate.

## **Pact of the Dark Moon**

The third and final night in the bonefield is to be initiated with the exact same process as the two previous nights. You must also perform the Invocation of the Pact. The swirling ether, denser than normal, will indicate the almost immediate arrival and manifestation of the Trident upon this, the ultimate night of testing within this work. The environment created by Lucifer may feel unpleasant, paranoid and dangerous giving a sensation akin to the aura being crushed by a burning dark solar force so powerful it cannot be resisted. The increased presence of many other forces of the ancient arte will be felt as the Gods, spirits and creatures of the craft draw closer in the night to watch these events unfold.

The increased manifestation of the Horned God will precede an infusion of power that will make its recipient want to scream. This will give rise to a feeling of being held by the eyes, as an almost unceasing pressure forces the being further back in spasms of thrashing energy transference, as the other Witch Gods watch passively from the shadows. Masses of writhing etheric snakes will enter the body, biting and coiling as Lucifer Himself coils around the physical and etheric bodies on both the material and subtle planes, wrapping your form within His serpentine power. These sensations further increase the tension and energy that feels so inimicable to the human body and soul. The coils of the Witch God can actually be felt squeezing with immense pressure the physical body as the manifestation is intensified.

Enveloped completely by this energy you are locked in the legendary struggle with the Horned God of Witchcraft, He that was once was called Devil. You are in the embrace of Lucifer. The bone held fast against the urge to relinquish it that this total immersion in Dark Solar force creates will eventually open the way to the Path of the Pact. Those who relinquish the bone, hand over more than their recently acquired power.

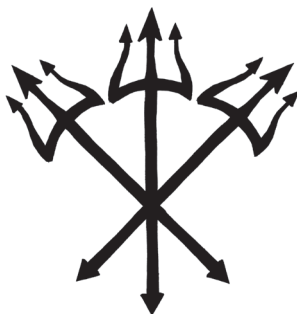
## **Blood, Dirt and Bone**

Beyond the tests of the Gods and the struggle with Lucifer, the Path of the Pact is now open. Having retained the bone and passed the tests of the spirits and Gods of the Ancient Craft, the pact for the power of the Queen of Hell and the Devil's arte is now made with Lucifer; face to face in the mid-night of the dark moon at the meeting point through the gate of three crossed staves, where the worlds conjoin. The first watcher holds the keys to the doors behind which lie secret powers of the Witchcraft of Hecate.

The pact must be stated again, the bone held fast until the pact is sealed and the power and energy of the Trident is once more released to the mortal plane. Once the pact is agreed the mark of the three staves crossing is to be drawn in the hallowed dirt and soil of the bone field. The pact is sealed in blood at the point where the three roads meet, as the bone itself is blessed in your own Witchblood. Any pact written upon parchment, as may be the case, is to be offered up in blessing to the Trident in the medium of flame.

## *The Prayer of Sealing the Pact*

*My Name Forever in the Book of the Arte;  
Sealed in Blood where Three Roads meet;  
When the Book is closed the Way is Opened;  
Seven Cups filled with the Blood of Witchfire;  
Seven Worlds consumed by the Power of Hecate;  
Seven Gates lead to the One Beyond;  
Lucifer's Flames flow through the Veins of the Wise.*



### **Golden Gnosis**

To be taken from the body by the consummate power of the three Gods of the Witchcraft Trident and infused with their energy, the power and gnosis of the Inner Sanctum, as brilliant blinding golden light encapsulates the entire surrounding area in constant elevation of the magickal being, is the reward which awaits He or She who would undertake and successfully complete this rite of Hecate.

If sexual sacrifice is requested, it should at this point be given, and offered to the Trident as a whole, upon climax.

The toad bone should be kept on the person until sunrise the following day when it may be placed with reverence in a magickal chest or within the altar itself. It is now regarded alongside the Companions of the Circle as an integral force in the Witch's arte. The bone is wrapped in black silk and kept safe for use in later works when the power of this

ritual and its teachings are required to further advance the transition of the soul along the Nightside path of Hecate.

## **The Three Realms**

An influx of increased power will soon be granted. The assimilation of this energy will take around three full moons to totally integrate within your system. Of the many experiences that will follow, incursion of the subtle bodies to each of their respective realms will be part of the early stages of this work. Incursion to the Empyrean realm will be facilitated by Hecate, the Infernal by Lucifer and the empowering of the Earthly aspects of the body will fall into the hands of Belial. Done simultaneously all aspects of the self and their vibrations are elevated whilst standing in each of these planes in a tri-locational empowering of the entire being. Communication and movement through both the Empyrean and Infernal aspects of the Tree will be vastly improved.

The desert of the Abyss now awaits. This act is a vast advancement in the evolution of the soul upon the Path of Hecate, the effects of which will be dealt with in full in the following chapter.

The infusion of new power will have a tenuous effect upon the mind until it is fully assimilated. There will be periodic infusions of more power as the Witch Gods connect inner and outer gateways within the mind and soul as they are advanced; as a result of the previous work. It is the intensity of such power, flowing in some cases through the Abyss itself which will expand the mind, improving it and the matter in which it encased. There may for some lie within this process a problem as the physical brain reacts to the infusion of occult energy and the mind and soul are exposed to the power of the immense leaps through the tunnels of nightside power to positions of higher spiritual and mental evolution. It is no secret that massive influxes of occult power can cause seizures in some people. The transition to the higher realms of soul dwelling is eased if the power is accepted when it comes. It should never be denied. This is not a gift that can be returned.

Once fully assimilated this power greatly alters the ability within the

Witchcraft of Hecate to manifest one's own will upon any plane.

The view of the worlds from within the Eye of Hecate that is fully opened at the Throne of Lucifer in Thaumiel's Inner Sanctum is spectacular for those who would dare to leap the natural order by performing the toad ritual of Hecate.





## THE DEVIL'S FAMILIAR

Through the path and the pact some of the most powerful familiar spirits, guardians and guides may be granted by the Gods. One who is marked as a Toad Witch of Hecate, having made their pact with Lucifer on the third night of darkness may call upon the Gods of the Trident to grant them the Devil's Familiar. These beings are incredibly powerful and will remain in the service of the children of the Trident beyond the passing of the mortal flesh.

Of Infernal origin these are ancient and powerful beings of vast intelligence who bring with them a wealth of magickal knowledge. While of unquestionable loyalty to their master they are unlikely to have experienced any kind of incarnation. They are not too well accustomed to human contact and will often follow the most direct route, using considerable power and energy, to effect any desired result. A little care should be taken when tasking these spirits and any instructions should be given very specifically, at least until a good working relationship and firm understanding is achieved between both familiar and master.

The path of these entities is often one of redemption. Hence their term in the service of the children of the Witch Gods. This service, ending when the soul of Witchblood reaches the Throne of the Dark Queen for the last time in permanent spiritual transition, is the redemption of the familiar in the eyes of the Witch Gods. Should the Demon ever reveal to its incarnate master the act for which it requires redemption this must never be revealed to another soul, incarnate or otherwise.

These beings, though of a demonic nature, are capable of performing a multiplicity of roles from fetch to soul guardian and teacher until their transition, through the soul journey of their master, is complete. This is the ultimate reward for this being. An eternity bathed in the love of the Dark Queen at the realm of Her throne its debt repaid through its loyal service to, and protection of, the child of the Witch Gods to whom it was bound.



## The Living Flesh

Familiars who remain at length upon the material plane, away from their natural abode, will require a body to inhabit. This allows the spirit to have a manifested footprint in this world. The living body is an anchor point. Just as our own spirits inhabit the flesh in which we are incarnate, so the beings from the Empyrean and Infernal realms may also inhabit the incarnate form. Unlike the primary familiar, who may reside at the edge of your aura when not occupying a host body, the Demon familiar must have an entirely separate body in which to reside. This body upon the material plane allows the Demon familiar to remain in close proximity upon both the Earth and inner planes, while still retaining the full power of its natural form, that which it would hold in its own realm, through the footprint or gateway of the body in which it is manifested. When bound into your service by the Witch Gods the already considerable power of the Infernal Demon familiar is greatly increased by the members of the ruling Trident of Witchcraft who grant the spirit power not only in Infernal and Empyrean realms but also those of a Cosmic and Stellar origin. This will greatly increase your personal power during times of ritual and sabbatic exploration when merging at soul level with the Demon familiar who then becomes your guide through the realms of the inner planes along the path of soul testing that the Witch Gods place before you.

While spirits may inhabit all manner of objects, even those of an inanimate nature, it is the power of an independent living form which greatly enhances the ability to effect magickal manifestation upon the material plane. Just as the soul gives life to the body, so the body must contain enough life to sustain the continually flowing current of the soul to the Earth plane. The gnosis of magickally empowering that which once lived to live again is the application of the great magick of the Witch Gods to infuse energy into dead flesh to once again make it vibrant enough to sustain a potent spiritual force on a permanent basis. That which is infused with magickal life grants the possessing entity in which it is housed far greater power upon the material plane than an open gateway or simply inanimate object. Magickally empowering the dead flesh into which the Demon familiar is to be housed gives the entity far more capabilities with which to aid you in your performance

of the great works of the Trident of Witchcraft along your soul path.

The gnosis of the living flesh is a magickal power of the Demon Princes.

## **Preparation of the Flesh**

The flesh of the creature to be used must be marked with the correct sigils of the Witchcraft. In the case of the Toad Ritual the flesh of the toad used in the actual ritual should be used. The head and back of the toad will constitute the main element of the body into which the familiar will be housed. The softer flesh of the underbelly is cut off and kept separate.

The Primary Sigil of Hecate, indicating the dominion of the Dark Queen in all realms as First Witch Goddess, is marked on the inside of the toad's back. The sigils of Lucifer and Belial are marked below Hecate's sigil on the lower right and lower left respectively. Mirroring Hecate's Primary sigil on the outside flesh of the back is the Universal Gateway, granting the Demon familiar the ability to create portals, under the will of the Goddess, to any required realm.

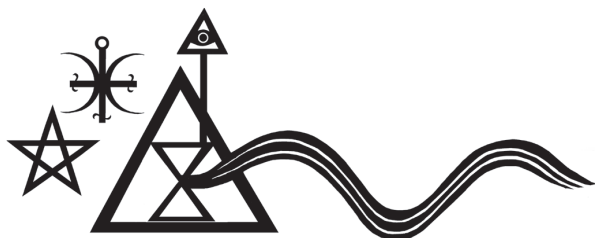


*The Universal Gateway*

It is the personal sigils of the Trident of Witchcraft which bind the being that has been called forth into service, to the actual body that you are creating and empowering.

The sigil of the Tassatowah, the Great Toad spirit and envoy of the stellar realms of Hecate, is marked upon the outside of the flesh in the area of the lower back. This allows the entity to draw upon the triple current of pure magick which flows through the three gates of the secret

path of higher spiritual ascendance. The mighty Toad God Tassatowah lends its formidable cosmic energy to the Batrachian form that is to be the focal point of this work. Together these markings grant the Infernal being the power and gnosis of their ruling Gods. All sigils should be marked in the colour of true magickal gnosis and completed transmutation, gold.



*Sigil of the Tassatowah*

## **Summoning the Devil's Familiar**

All three members of the Trident are to be called through invocation and the Demon Princes are to be called to full physical manifestation at the circle's edge, the energies of their gateways being conjoined once opened. The sigils of the toad body are to be empowered at blade point in Lucifer's name. Calling the power of His eternal flame through the steel of your athame connects the flesh to the energies of the Witch Gods through their respective ancient gateways. The flesh must then be blessed at the axis of the circle in each of the four elements in the name of the ruling Prince of each respective Quadrant. The blessing of the fifth element of dark ether is given last.

### ***The Blessing Of The Elements***

*Blessed Are You In The Element Of Air;  
The Breath Of Life I Give Unto You;  
As Lucifer Breathes His Own Power Into This Body;*

*Blessed Are You In The Element Of Fire;  
The Living Flame Shall Warm Thy Cold Skin;  
Granting Life Unto The Flesh Of That Which Lay Dead;*

*Blessed Are You In The Element Of Water;  
The Power Of Atlantean Magick;  
Which Flows Through The Western Gate;  
Is The Life Blood Of The Infernal Kin Of The Great Witch Gods;*

*Blessed Are You In The Element Of Earth;  
The Chrystalline Essence Of Belial Flows Through This Flesh;  
As The Body Is Granted Life;  
In The Name And Power Of The Prince Of This World;*

*Blessed Are You In The Element Of Spirit;  
Through The Dark Magick Of Hecate;  
The Forces Of Air, Fire, Water And Earth;  
Shall Meet As The Flesh Is Granted Life;  
Bound In The Ether With The Steel Of This Blade;  
Bound By The Child Of The Trident Of Witchcraft;  
Bound By The Will Of The Queen Of All Hell.*

## **Power of the Ancient Princes**

With the Prayer of Magickal Life the body of the Toad is now empowered by placing it into the energy vortex of each Demon Prince in the order in which the energy of their gateways is cross-conjoined through the circle. The vibrations of these tremendous currents are potent to say the least. Each has its own purpose and each carries with it the ideosyncracies of the Demon Prince through whose form it flows. The Great Princes will infuse the energy of the elements, the infinite power of the void and their own unique magickal current into the flesh of the toad. You must hold fast your resolve in this work, for that which flows into and through the flesh of the toad also flows into the form of the person holding it, entering the gates of body and soul simultaneously, forever connecting you with the flesh that you hold in your hands and the being that is soon to inhabit it.

The whirlwind of fire that is the raw current of Lucifer, as Lord of Ascending Flame, is seen and felt by subtle and incarnate form alike. Hold fast the flesh in the Horned Master's vortex as the power surges into your own being. It will enhance you magickally in every way from flesh to soul. Amid the visions of flames both within the being and all around you, as the toad flesh is charged with life, many atavistic urges will rise as hidden and sealed doors within your soul are first exposed and then opened.

Uriens' power rises over the subtle bodies upon the inner planes creating a sensation of being pulled below the surface of one's own spiritual consciousness. Were it not for the shear force of this energy shaking your physical form in the process, care would have to be taken to prevent consciousness submerging totally. This is but a taste of the Atlantean magick which resides below the Western Gate.

Hasmoday's energy does not have the same even, albeit awesome, delivery of power as that of Lucifer. The turbulent life giving flames that are delivered by the Lord of Fire cause muscle clamping spasms and body thrashing akin to the most ferocious of Godform assumptions which may, if care is not taken, pull you completely from the circle and into the vortex of power of the Demon Prince of the Southern Quadrant.

Belial's energy is immense. At the Nothern Gate the vast current feels as though it will never let go once it has begun coursing through the soul. While presence of mind must be maintained through the fatigue that can initially be caused by direct contact with the Demon Princes it is essential that the work be conducted in this fashion. For as each Great Prince infuses their own current and the dark energy of the void into the body of the toad, so some of your own is drawn in and encoded now within the flesh of the emissary of the Trident. Belial will ensure the balance of power is correct from all four Great Gateways and their mighty guardians before both yourself and the body that you now hold within His manifested form, is released.

## ***Prayer Of Magickal Life***

*In The Names Of The Trident Of Witchcraft;  
The Three Ruling Gods Of The Ancient Arte;  
I Call Upon The Four Demon Princes;  
Guardians Of The Cardinal Quarters Of Magick;  
To Grant Life To This Chosen Host Body;  
Infuse This Flesh With The Blood Of Four Great Gods;  
The Keepers Of The Forgotten Seals Of Power;  
Which Flows Through The Dark Eternal Void;  
Open For Me The Paths To Infernal Realms;  
As This Form Is Blessed With The Blood Of The Princes Of Old;  
Summon Your Kin To Rise Within This Cast Circle;  
The Cloak Of The Witchflame Queen Hecate;  
As The Power Of Lucifer's Fires;  
Flows Through The Flesh And Spirit Of Daemon And Man.*

## ***Prayers Of Empowerment***

### ***Lucifer***

*Into The Ascending Flames Of The First Star Of Witchblood;  
He Who Is Lord Of The Air;  
I Enter Now This Chosen Form Of The Flesh;  
That Which Shall Hold The Infernal Spirit;  
Of The Devil's Familiar Summoned Forth;  
From The Realm Of Fire.*

### ***Uriens***

*Beneath Oceans Of Power And Sands Of Time;  
I Cast Forth This Flesh Of The Daemon Familiar;  
Through The Western Gate To Atlantean Depths;  
Here The Body Once Dead Is Re-Born Anew;  
Returned To This Place By Uriens;  
Lord Of The Fully Risen And Ascended Sun.*

## ***Hasmoday***

*Through The Southern Gate The Fires Of Heaven And Hell;  
Conjoin In Life Giving Magick;  
In This Flesh Which Partakes Of The Demon Prince's Essence;  
Empowered By Hasmoday, Lord Of These Flames.*

## ***Belial***

*Through The Gate Of The Northern Universal Quadrant;  
The Prince Of This Earth Who Is Lord Of The Heights And The Depths;  
Grants Life To This Flesh With Dark And Forbidden Magick;  
Which Flows Through The Gates Of The Void;  
Through The Forgotten Dragon Paths Of The Earth.*

Upon return from Belial's gate to the centre of the circle each member of the Trident of Witchflame is called in full invocational possession through the assumption of their Godforms to empower your blood and sexual fluids with their magickal kalas.

## ***The Prayer Of Witchblood***

*I Call To The Lord Of The Broken Wand;  
The Dark Ruling Magus God;  
Belial, Lord Of Ghagiel's Thrones;*

*I Call To Lucifer The Great Horned Emperor Of Flame;  
Hail To He Who Is Lord Of Darkness And Light;  
Flames Of Judgement, Horned God Of Witchcraft;  
First Star Who Guides The Path Of Ascending Souls;*

*In The Names Of The Horned King of Eternity;  
I Call To The Queen Of The One Great Throne;  
Hecate, First Dragon, Mother Of Lucifer;  
Goddess Of All Atlantean Magick;  
She Who Is First Of All Elder Gods;*

*To The Trident Of The Path Of The Dragon I Call;  
Open The Way Of This Ancient Dark Magick;*

*The Stellar Kalas Of The Mighty Dark Queen;  
Open The Sacred Soul Gates Within;  
To Merge The Blood Of Immortal Kin;  
Dark Lunar Essence Conjoins With The Night Sun's Fire;  
My Own Body Is The Flesh Of Belial The King;  
I Am That Through Which The Force Of Life Flows;  
The Being Merged With The Power Of Demon Princes;  
Here In The Circle's Heart, The Centre Of Worlds;  
All Gateways Conjoin In This Vessel Of Flesh;  
This Is The Vinum Of The Dark Witch Gods;  
I Am The Living Grail Of Their Magick;  
Into Which The Power Of The Trident Now Flows;  
When The Flesh Of The Man Is Opened;  
From The Wound Spills The Life Giving Force Of Lucifer's Blood.*

The all-encompassing power of Hecate will stabilise the energies of Demon Prince and Witch God alike, binding them within your physical form which acts as the catalyst in which these forces merge. This is a very potent and taxing magickal ritual. The Witch Gods of the Trident will aid you in this work, it is their gift that you are claiming from the Infernal realms. They will ensure through the Godform assumptions that you have the energy and power that you require to complete the task.

The Devil's Familiar is called forth with the secret name of its true being that is given unto you by Hecate. The secret seal of the Devil's Familiar that is unique to each individual being; revealed by Lucifer at this time; must be marked both upon the toad's head, inside its body and also upon the separate flesh that was taken from the belly of the creature. The Demon familiar is now summoned forth, its secret name woven into the call, under the dominion of the Trident of Witchcraft.



## *The Summoning*

*By The Power Of The Three Witch Gods;  
The Trident Of The Ancient Craft Of The Wise;  
I Call To The ONE Who Is Bound By The Dark Queen;  
The Mighty Demon Of The Realm Of Fire;  
In The Name Of Belial, Lord Of Lords I Call You;  
In The Name Of Lucifer The Great Horned King;  
In The Name And Power Of She Who Binds You Into My Service;  
Hecate, First Witch Goddess, Queen Of All Hell;  
Rise Creature Of Flame From The Lake Of Dark Fire;  
Rise In The Name Of The Trident Of The One True Faith;  
By The Power Of The Limitless Void I Summon You Forth;  
Through The Gates Of The Four Guardian Princes;  
The Knights Of The Witchflame Goddess Of Old;  
By The Power Of The Demon Princes;  
By The Power Of Belial, Lucifer And Hecate Now Rise!*

The presence of the entity will be felt before it is seen. During the actual summoning and for several days afterwards you will be able to see this being in its natural demonic form as it adjusts to its new residence and surroundings. These are not small entities when fully manifested in all their Infernal glory. They flow with the same etheric red energy as that of Belial and Lucifer when they are in close proximity to the Earth plane. The Demons are magnificent to behold and unmistakable upon their arrival in full manifestation. The energy which flows from them vibrates with waves of Infernal power.

Once the being has been successfully raised to the circle, under the direction and guidance of the Gods of the Trident it is then bound into the body of the toad with the Prayer of the Living Flesh, an evoking pentagram of Earth is drawn over the toad body as each verse of the prayer is recited.

## *Prayer Of The Living Flesh*

*I Welcome You Mighty Creature Of Fire;  
By The Power Of The Four Gates Of Dark Magick I Bind You;  
Into The Daemon Flesh Of The Witch Gods;  
Bound To This Form By The Goddess Hecate;  
Bound By The Power Of The Great Tassatowah;  
Bound By The Hand Of The Prince Of The Red Lands;  
Bound By Lucifer Who Is Lord Of The Inner Sanctum;  
In This Magickal Flesh You Shall Dwell As Teacher And Guide;  
In The Name Of Belial You Will Protect This Witchblood;  
In The Name Of Lucifer You Shall Forge, With Me The Path;  
Upon Which We Both Shall Ascend To The Dark Queen's Throne;  
At Each Ascension Attained Your Being Is Exalted;  
Your Task Ends At The Gates Of The Lord Of The Dark Distant Star;  
Forever Shall You Bask In The Love Of The Goddess;  
In The Realm Of The Chosen At The Throne Of Witchfire.*

This binding of the Demon into your service by the Witch Gods is a pact between all parties. The familiar is bound to you at soul level. It will assist you long after the passing of the flesh, remaining in your service through any subsequent, future incarnations until the last journey to the throne of the Dark Queen. The nature of the pact requires that you merge part of your own being with that of the familiar. This binds the Demon to your own unique soul print with the essence that carries your life force, your Witchblood.

All sigils within the toadskin are now blessed and energised with a generous amount of your own life force. The blood red key empowered by the Trident opens magickal doors which, though binding the Demon to you, grants it the freedom to access all realms to aid you in the work of soul transmutation and elevation.

## *The Blessing Of The Witch Gods*

*Blessed Is The Power Of Lucifer;  
Lord And Master Of The Universe Of Man;  
Blessed Is The Flesh Of The Dark Lord Belial;  
He Who Is Lord Of Edom's Lands;  
Blessed Are The Four Guardian Princes Of The Gates Of Eternal Darkness;  
Blessed Is The One Great Queen Of The Void;  
She Who Rules Over All Worlds Of Men And Gods;  
Through Me Flows The Power And Gnosis Of This Arte;  
Ensercelled In The Blood Red Key Of Ancient Magick;  
Blessed Is The Flesh Which Opens To Empower This Rite;  
All Blessings Of The Trident Of Witchfire;  
As The Blood Of The Wise Flows Forth Upon This Sacred Work.*

Merging with the Demon at soul level is completed with the act of sexual magick. All Witch Gods and guardians will partake of the Great Work led by the Queen of Hell from within the circle.

During the rites of sex magick the full power of the Infernal Demon familiar will be felt as it completes its transition to the earth and nearby astral plane, beginning to forge its permanent connection with your soul. A lock of your hair, taken during the rite, must be placed within the body of the toad skin along with a small piece of obsidian in preparation for the next phase. As climax approaches the Demon is called seven times in the name of the Great Toad God Tassatowah. The seventh call of the Tassatowah is delivered at the moment of orgasm. As you become one in spiritual ecstasy merging mind, body and soul with the Demon Princes, Gods of the Trident and the Infernal familiar, the sexual kalas of all who partake of the work are to be delivered to the hair, the obsidian crystal and the sigils drawn upon the inside of the toad flesh. Sexual fluids containing these blended magickal essences are to be traced over the sigils which are marked on the outer skin of the toad.

The hair and the dark obsidian crystal are now sealed within the body of the toad. Held within with black silk that is lovingly and attentatively stitched to the body.

Once all work upon the body of the toad flesh is complete it must be placed within a cauldron gate of Hecate, or other such suitable spirit pot gateway. This will allow the entity to draw its full power and being into the permanent residence that has been created for it. This is a period of gestation of the new body, a period of re-adjustment of environment and empowering for the Devil's Familiar. The red, blue and green kalas of Belial, Lucifer and Hecate can be seen in the ether infusing the body of the toad flesh with energy. Exactly one week from the rite of summoning the familiar, the being now in its new body should be transferred from the gateway and placed in its own housing. An ornate box or wooden pot, dedicated to the entity in the name of the Trident of Witchcraft is ideal. This is the perfect self contained altar upon which to place flowers, incense and other such offerings which are pertinent to the arte. While not a pre-requisite to the nourishment of a summoned entity, as oppose to one that has been created, regular offerings of blood and sexual fluids will always be welcomed as a reward for the familiar's loyal service to you.

As with all familiars of the Witchcraft the Demon will, in possession, periodically inhabit the form of other beings including your own as it merges with you to supplement energy to magickal workings, impart gnosis and partake of general close communion.

At times, particularly during the gestation period, the being may be seen in the ether in its rather large and demonic natural form. Once fully integrated into the new body that you have created for it, the entity will most often be seen in the much smaller form of the toad itself, manifesting very clearly and solidly upon the physical plane. Once the gestation period is complete the flesh of the toad body can be seen to pulsate with energy. This is the life force of the magickally charged flesh and the essence of the being which inhabits it. Just as the living incarnate body radiates its own aura so the magickally empowered flesh radiates the life of the spiritual force which resides within it.

The seal that is marked upon the separate piece of toad flesh that was cut from the underbelly is a potent sympathetic connection to the Demon familiar through which contact and communion may be easily attained. This is the gateway to the familiar itself through which even possession

may be held as gnosis is exchanged in telepathic communion. The true name of the Devil's Familiar that is granted unto you by the Witch Gods must never be revealed to another. The seal alone cannot bind this being. It may only be called and bound by the Witchblood to whom it is connected. If both seal and name are known by another then they may call and bind the familiar to complete tasks for them.

Should the body be somehow accidentally destroyed the familiar will remain in close proximity upon the inner planes until another is constructed in which it may be housed. The bindings of blood, in ritual, to your soul will not be broken and the familiar will still be in your service. The re-construction of a new body is essential from the perspective of providing the necessary living footprint upon the material plane. The ritual for the construction of a replacement body is much the same as the initial work with the exception that the being will already be in the circle, upon the subtle planes.

At the time of your own physical death it is imperative that the body of your familiar be burned, preferably with your own. Though this can be done separately. If the being is not released by fire at the end of this particular incarnation it remains bound to the flesh body of the toad by the sigils and gateways of the universe which were employed in the construction of this form. It will be held in partial limbo from its true task and promised destiny. While still able to transcend the planes in order to assist you it will be unable to totally free itself when the time comes for it to join you at the throne of Hecate beyond your final incarnation. A Demon familiar that is not released through the medium of fire will become extremely unsettled if unable to re-join their master and fulfill their own destiny and desire. Problems arising from such a lack of diligence could be considerable, particularly for the living who remain in close proximity to such beings. Once released by the destruction of the body in fire the being will immediately return to the side of the soul of Witchblood to whom it was bound.

Once fully integrated into your working craft the familiar will aid you in all your magickal and spiritual endeavours from basic ritual to the acquisition of further knowledge and power upon the path of soul evolution. The Infernal familiar is capable of possessing the minds of

others with ease. The tell-tale signs of widened pupils with greatly enhanced depth and unnatural colour, revealing a little of the foreign intelligence which resides within are likely to be noticed only by one who is aware of the actual possession.

## The Seal of Spirit Binding

In the creation of living vessels such as the body of flesh for the Devil's Familiar we can see that it is the sigils of the Witch Gods that bind the being to the body and ensorcell the required energy to make such work possible. Once raised and contained by the forces of the Trident and the Demon Princes the spirit is held and bound by the sigils of the mighty Witch Gods. The sigils bind with the power of the Witch Gods themselves! While this does not give the spirit called the power upon the planes such as that which is granted to the toad dwelling Infernal familiar in the previous ritual, it does grant the ability to bind, control and hold a spirit to any specific object. This magick can be adapted to the forceful summoning and binding of a spirit, in darker rites, unto any object such as a sigilised bone. Even sympathetic items may be used in this way. The malefic implications here should be more than obvious. The crown of Lucifer, the Gateway to the City of Pyramids and the sigil of Belial make a powerful triad of binding as the forces of Thaumiel flowing from the crown are balanced through Satariel and Ghagiel. When used with the symbol of Malkuth in the centre of the triad this is a very potent and dangerous binding seal that can be used in the darkest of rites. The energy of the void may be drawn into this work to further empower this binding by placing the Primary Sigil of Hecate above the Crown of Lucifer.

